

# Controller Status Read

## Text within the Command Frame

|         |         |
|---------|---------|
| MRC     | SRC     |
| "06"    | "01"    |
| 2 bytes | 2 bytes |

## Response Text within the Response Frame

|         |         |               |            |                     |
|---------|---------|---------------|------------|---------------------|
| MRC     | SRC     | Response code | RUN status | Related information |
| "06"    | "01"    |               |            |                     |
| 2 bytes | 2 bytes | 4 bytes       | 4 bytes    | 4 bytes             |

1, 2, 3...

### Response codes

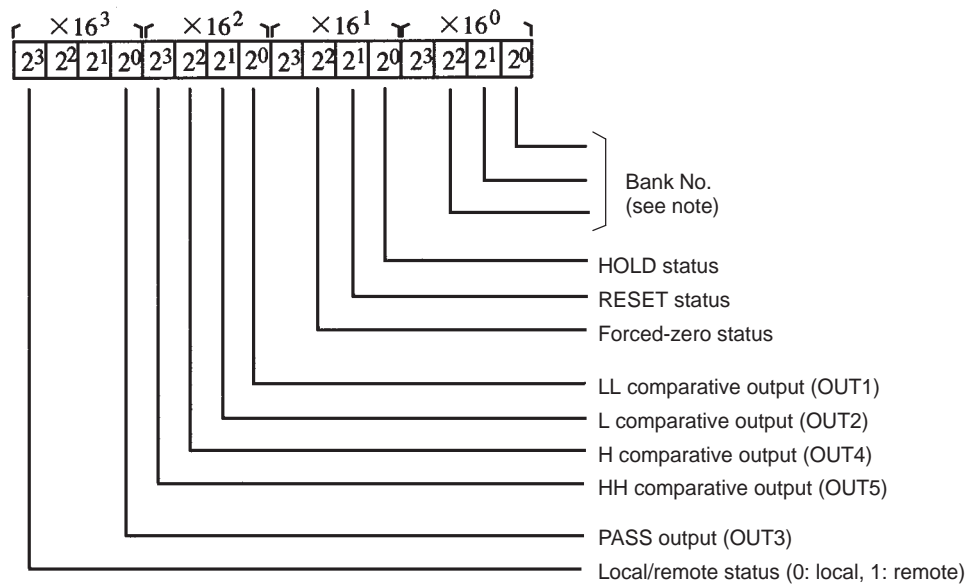
| Response code | Meaning           |
|---------------|-------------------|
| "0000"        | Normal completion |
| "1001"        | Command too long  |
| "2203"        | Operating error   |

### RUN status

|      |                           |
|------|---------------------------|
| "00" | Operating in RUN mode     |
| "01" | Operating in setting mode |
| "02" | Performing output test    |

### Related information

The related information (binary) is returned as 2-digit ASCII code.



A "0" will be returned for a function if the Unit isn't equipped with that function. The output numbers in parentheses are for the K3NC.

**Note** Refer to the following table for the bank number that has been set. These are valid only for the K3NR, K3NP, and K3NC.

| Bank No. | $2^2$ | $2^1$ | $2^0$ |
|----------|-------|-------|-------|
| Bank 0   | OFF   | OFF   | OFF   |
| Bank 1   | OFF   | OFF   | ON    |
| Bank 2   | OFF   | ON    | OFF   |
| Bank 3   | OFF   | ON    | ON    |
| Bank 4   | OFF   | OFF   | OFF   |